



Landsat 7 Processing System (LPS)

System Design Review/ Software Specification Review

March 9, 1995



Agenda

- | | |
|--------------------------|-----------------------|
| • Introduction | J. Henegar |
| • System Design | R. Schweiss |
| • Software Specification | J. Hosler
D. Sames |
| • Conclusion | J. Henegar |



Agenda

- **Introduction**

Purpose and Scope
SRR Follow-up
Requirements Overview

- **System Design**
- **Software Specification**
- **Conclusion**



Purpose and Scope

- **Purpose**

- Present synopsis of LPS System Design and Software Requirements Analysis efforts
- Obtain CCB approval of the LPS System Design and Software Requirements Analysis
 - » Insure that System Design will meet requirements allocated to the LPS, within the cost baseline, at an acceptable risk
 - » Insure that the Software Requirements meet the requirements allocated to software during the system design phase



- **Scope**

- **System Design Encompasses:**

- » Allocating requirements to functions
 - » Partitioning functions to subsystems
 - » Defining internal and external interfaces
 - » Developing system architecture
 - » Analyzing system operations
 - » Performing studies to guide design, mitigate risk

- **Software Requirements Analysis Encompasses:**

- » Defining detailed software requirements
 - » Defining detailed inter-subsystem interfaces, refining external interfaces
 - » Allocating and defining detailed Software Configuration Items(SWCI)
 - » Defining detailed user-system interface requirements and operations scenarios
 - » Creating an initial system performance model



Purpose and Scope (con't)

- **System Design Background**
 - **Informal System Design Review was conducted December 15, 1994**
 - » **Ground System Manager and Interfacing elements were represented**
 - » **Established internal baseline for the System Design**
 - **Comments received from review were addressed and incorporated into the internal baseline as appropriate**



- **Following Documentation is available on-line for review**
 - LPS System Design Specification
 - LPS Software Requirements Specification
 - LPS-LGS Interface Control Documentation

- **If on-line access is not available please contact one of the presenters**



Review Item Dispositions

- **Please submit RIDS to: Phil Province (bldg 23, RM C429, 286-7731) no later than March 23, 1995**



- **31 RIDS received as result of the LPS SRR conducted October, 1994**
 - RIDS without cost impacts were addressed and incorporated into signature copies of the F&PS and the Operations Concept as appropriate
 - RIDS with cost impacts were provided to the Ground System Manager.



- **Insufficient disk storage allocated in the LPS baseline to support the 8 hour latency requirement.**
 - LPS Disk storage will be upgraded to appropriate amount, but purchase will be delayed until as late as possible to minimize cost impacts
- **I and Q channels are processed on two independent LPS strings. Output files need to be consolidated into a single user product**
 - Working with ECS personnel to determine appropriate and cost-effective place to allocate requirement
- **LPS output granularity is on a subinterval basis which impacts the ECS**
 - Working with ECS personnel to determine appropriate and cost-effective place to allocate requirement



- **Addition of capability for viewing image in the LPS (moving window display)**
 - Pursuing options to develop independent of the baseline. Options will be dependent on implementation productivity and/or in-house personnel availability. If funding comes available will add to the baseline.
- **Addition of capability for manual cloud cover assessment**
 - Automated Cloud Cover algorithm is being worked for improvement by LSQAT and LPS team members.
- **Addition of capability for real-time return link Q&A**
 - Post-pass return link quality and accounting is sufficient for this project.



- **Receive raw wideband data from the LGS and record raw data for 4 wideband data inputs simultaneously on a contact basis**
- **Perform CCSDS AOS Grade-3 service and BCH Error Detection and Correction on all received wideband data**
- **Generate the following on a subinterval basis**
 - **Level 0R Data Files**
 - **Browse data files**
 - **Metadata files**
- **Perform automatic cloud cover assessment**
- **Provide WRS Scene Identification**



- **Generate post-pass return link quality and accounting on a contact period basis**
- **Generate level 0R quality and accounting on a subinterval basis**
- **Coordinate the transfer of all Level 0R related files to the Land Processes Distributed Active Archive Center (LP DAAC)**



- **Support Operations 24 hours per day, 7 days per week, on a continuous basis for a minimum mission life of 5 years.**
- **Capability to Configure, Monitor, and Control LPS operations**
- **Provide capability to generate and report error messages**
- **Support upgrades, preventative maintenance, and operator training on a non-interruptive basis**
- **Provide override capabilities for automated functions**



- **Receive and process equivalent of 250 scenes per day**
- **Reprocess a maximum of 10% of the daily input volume**
- **Receive and capture data at 75Mbps per input stream (4 simultaneously) from the LGS**
- **Process wideband data within 16 hours of receipt at LPS**
- **Process received wideband data at a daily average aggregate rate of 12 megabits per second**
- **Process data at ≥ 7.5 Mbps per input stream**
- **Store raw data on removable media for 60 days**



– Level 0R data files

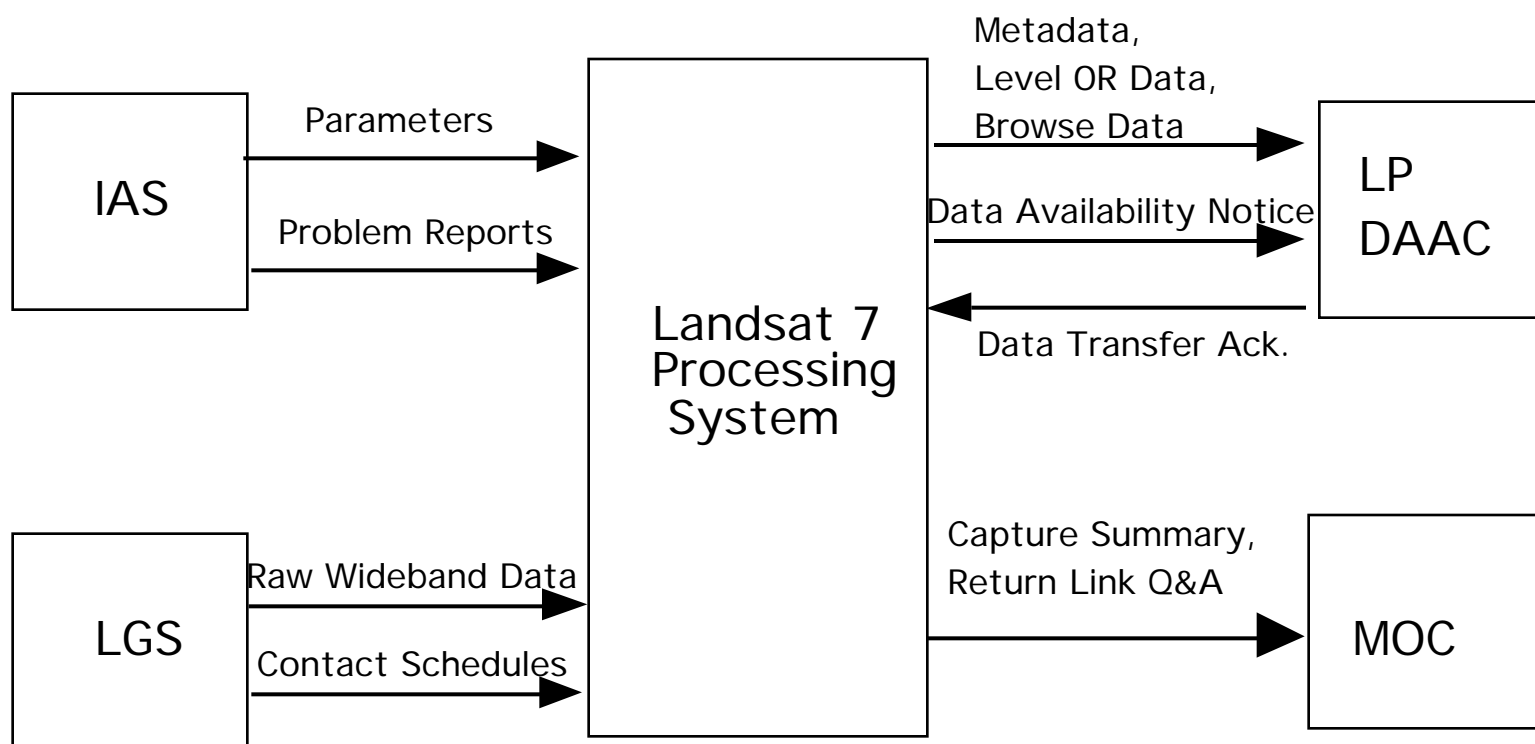
- » **Instrument data files** - Each file contains image data from single band in a single subinterval. Data nominally aligned using fixed and predetermined integer values
- » **Calibration files** - One file created per subinterval. Contains Calibration data received on a major frame basis.
- » **Mirror Scan Correction files** - One file created per subinterval. Contains scan error and scan direction data
- » **PCD (Payload Correction Data) files** - One file created per subinterval. Contains Payload Correction Data for the subinterval



- **Metadata file**
 - » One file created per subinterval. Contains data quality and accounting information, cloud cover assessment, and scene identification information for the subinterval
- **Browse Image Files**
 - » One monochrome (image from a single band) file and one multiband (image from three predefined bands) file created per subinterval. Contains reduced size scenes of the full size scene data contained in the Level 0R instrument data files.



LPS Context Diagram





- **LGS**
 - » Coordinate with LGS to capture wideband data on contact basis
 - » Receive wideband data at 75 Mbps on four physical channels
- **MOC**
 - » Provide raw capture summary
 - » Provide non-nominal return link quality statistics
- **IAS**
 - » Receive Parameters for sensor alignment and scene identification
 - » Receive anomalous image quality statistics
- **LP DAAC**
 - » Notify LP DAAC of data availability
 - » Receive transfer status from the LP DAAC



Agenda

- Introduction

- System Design

- Methodology
 - Trade Studies
 - The LPS Architecture
 - Operational Scenarios

- Software Specification

- Conclusion



Methodology

Methodology

- Structured System Design Methodology (SSDM)
- Basis of LPS System Design



Methodology

- The LPS system design is being developed using the SEAS System Design Methodology (SSDM) tailored to suit the LPS project environment.
- The LPS system design has been accomplished by performing the following major activities:
 - Analysis of the Landsat 7 System Specification and Operations Concepts documents to identify system design drivers, constraints and assumptions
 - Functional decomposition of LPS system requirements via structured analysis to
 - » Identify hardware and software components.
 - » Define the scope of the system, subsystems, and interfaces
 - Development and analysis of:
 - » Alternative architectures and hardware configurations to facilitate the selection of an architecture that optimally meets system requirements
 - » Software architecture that conforms to the selected hardware configuration, and maximizes the use of COTS items and RENAISSANCE Building Blocks in its design.
- Generation of the LPS System Design Specification and Interface Data Descriptions (IDD).
- Identification of LPS issues which may impact the LPS system design.



Methodology (cont.)

Basis of LPS System Design

- Trade Studies
 - Raw Data Capture
 - Front-end
 - Compute processor
 - LPS Console*
 - Back-End
 - Distributed vs Centralized*
- Prototype Studies
 - Raw Data Capture
 - CCSDS Processing
 - BCH Error Detection and Correction
 - Band deinterleave
 - ETM+ major Frame Processing
 - Cloud Cover Assessment
 - Browse Generation
- Technical Studies
 - RMA Analysis
 - Workload and Traffic (Sizing) Analysis
 - Performance (Response/Latency) Analysis*
 - Operations
 - WRS Scene Identification*
 - Sun Azimuth and Elevation Angle Determination*
 - HDF Study*
 - Re-use Analysis
 - LPS Testability Analysis*

* Not presented see
System Design
Specification
Appendix C



Trade Studies

- Raw Data Capture
- Front-end
- Compute processor
- LPS Console*
- Back-End
- Distributed vs. Centralized*

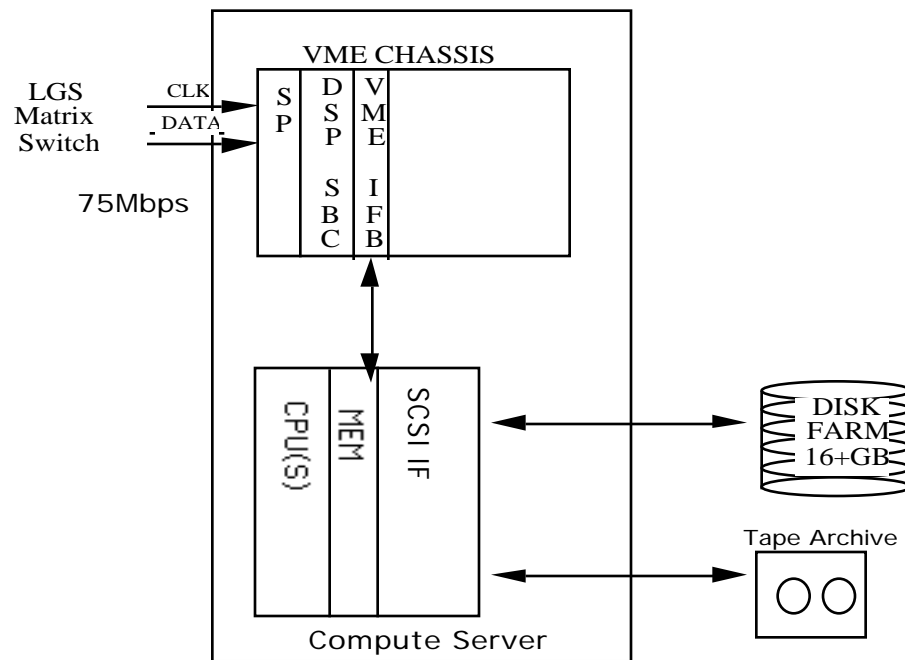
* Not presented see
System Design
Specification
Appendix C



Trade Studies

The following criteria were used in the Trade Study evaluation process:

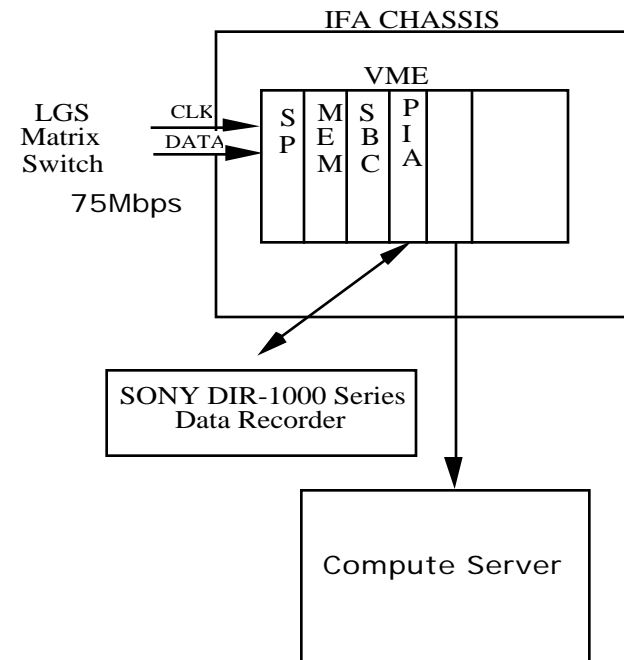
- Cost
- Maintenance
- Availability
- Reliability
- Support
- Maturity
- Performance
- Compatibility
- Flexibility



Capture to Disk

Option 1

- Data is received by the Serial-Parallel card and transferred to the Compute Server via the DSP card for recording onto disk and post contact recording to tape.



Capture to Tape

Option 2

- Data is received via the Serial to Parallel Converter (SP), Peripheral Interface Adapter (PIA), and DSP Cards and forwarded to the Sony DIR-1000 for recording onto Tape in Real time.



Advantages

Option 1 Capture to Disk

- Permits simultaneous record and playback
- Data available on Demand
- Maximizes throughput
- Permits Random access to data
- Disk Array has high fault tolerance

Option 2 Capture to Tape

- Commercially available off the shelf
- Data is on removable media immediately

Disadvantages

Option 1 Capture to Disk

- Requires development and testing
- Post contact tape production

Option 2 Capture to Tape

- Single function either record or playback
- Sequential access
- Constant playback speed
- Expensive
- Relatively Low MTBF
- Tape Drive requires spin up lead time
- Filemarks must be used to locate data on tape

Selection: Option 1, Option 1 Capture to Disk was selected



OPTION 1 - HARDWARE REUSE

OPTION 2 - ASIC HARDWARE (< 20 Mbit/sec)

OPTION 3 - ASIC HARDWARE (<150 Mbit/sec)

OPTION 4 - MODIFIED HIGH DENSITY TAPE INTERFACE

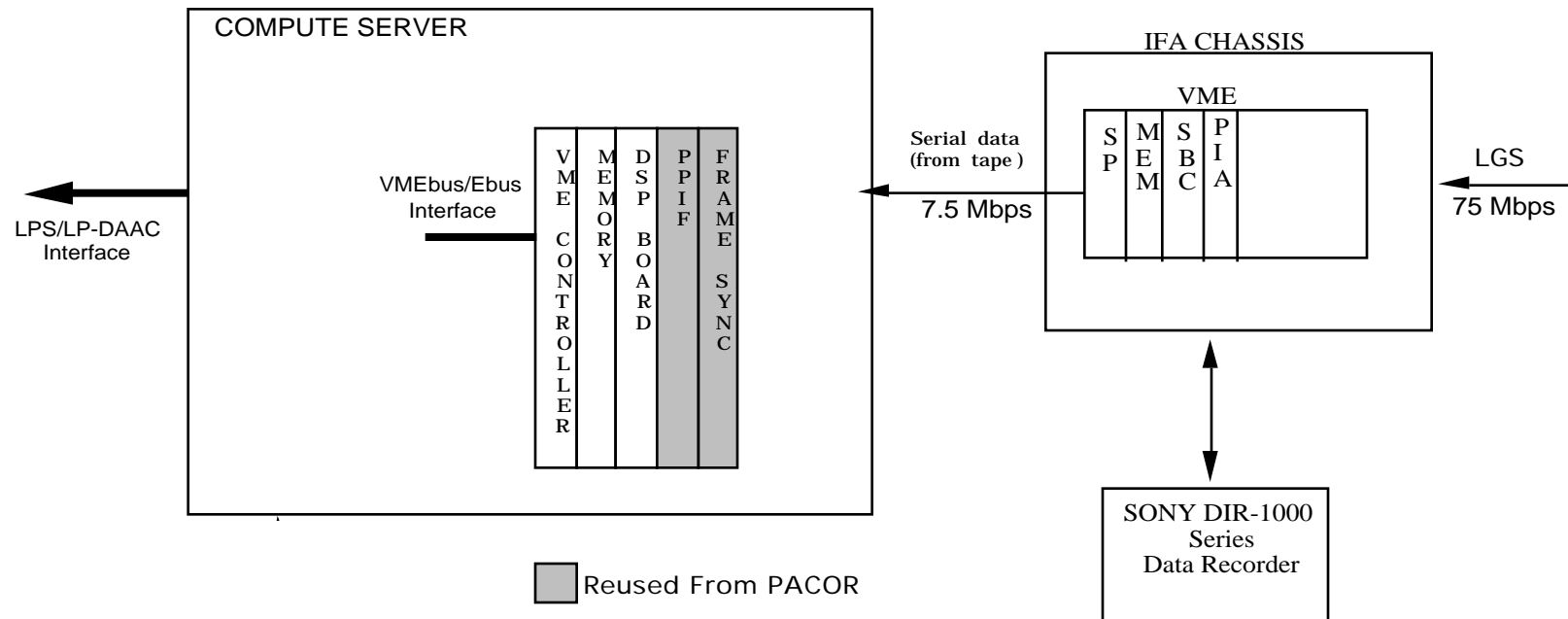
OPTION 5 - HIGH DENSITY TAPE SUBSYSTEM

OPTION 6 - LPS SELECTED ARCHITECTURE



Front End Trade Study (cont.)

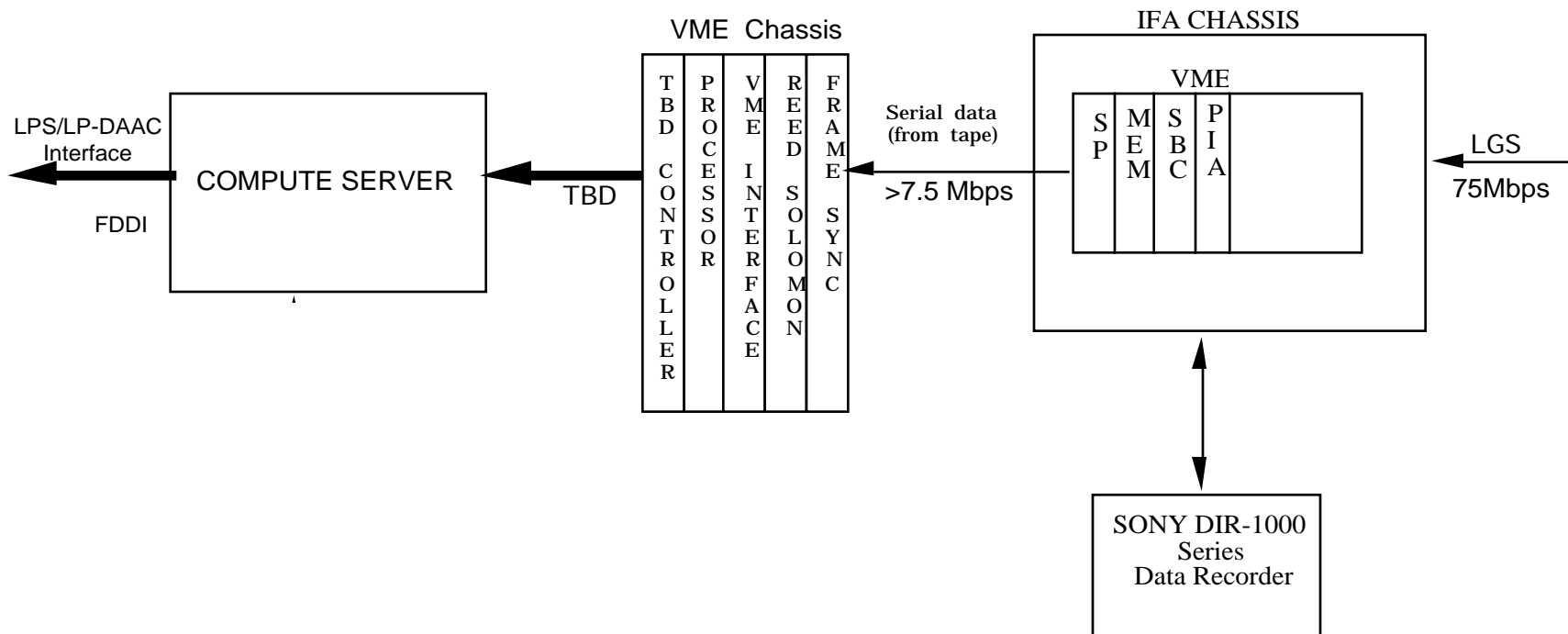
OPTION 1 - HARDWARE REUSE (BASELINE CONFIGURATION)



- Utilizes Application Specific Integrated Circuit (ASIC) technology developed by NASA.
- Landsat 7 ETM+ wideband data is captured onto a high speed (75 Mbits/sec) high density tape during satellite contact periods.
- The data is subsequently replayed to the frame sync detector board at 7.5Mbps. Data is then buffered by the Packet Processor Interface board (PPIF) and forwarded to the DSP board which performs header Reed Solomon and frame BCH bit error correction. The data is then forwarded to the Compute Server for Level 0R processing and data dissemination.



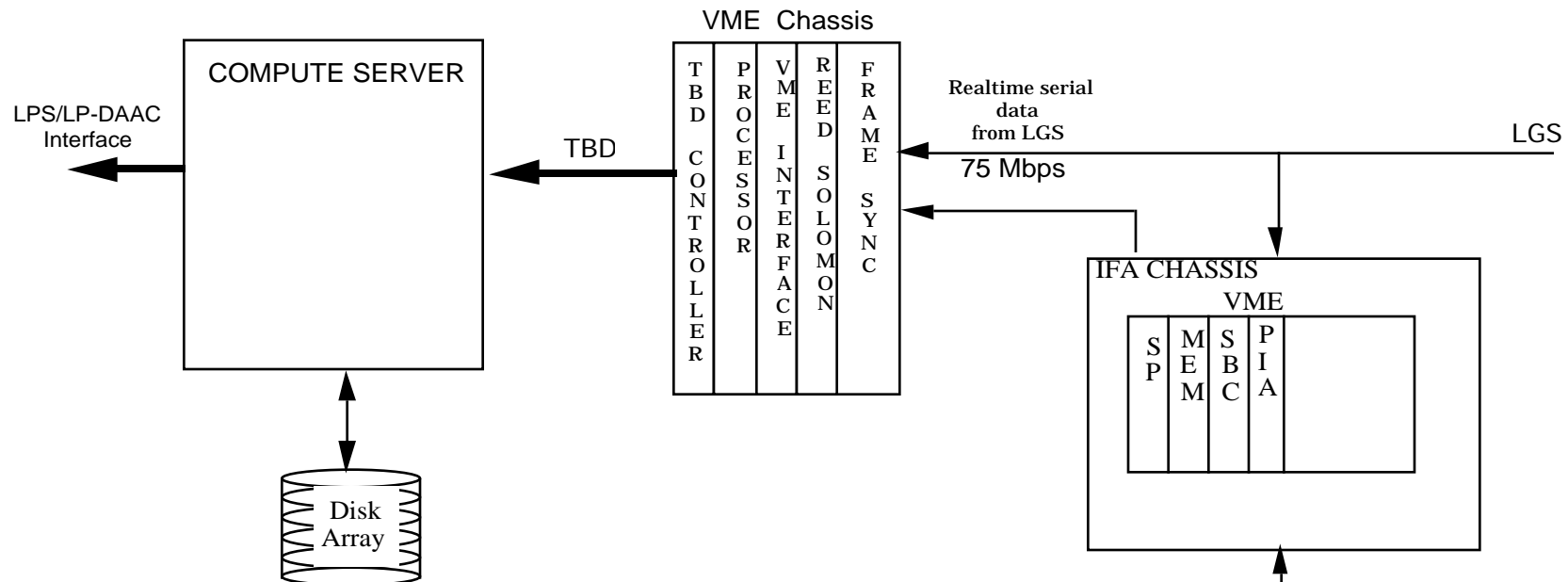
OPTION 2 - ASIC HARDWARE (< 20 Mbit/sec)



- Utilizes Application Specific Integrated Circuit (ASIC) technology developed by NASA.
- Landsat 7 ETM+ wideband data is captured onto a high speed (75 Mbits/sec) high density tape during satellite contact periods. Subsequent replay of the data is greater than or equal to 7.5 Mbits/sec. The serial data is processed by the frame synchronizer and Reed Solomon decoder prior to transfer to the compute server via a TBD LAN. The data is then forwarded to the Compute Server for Level 0R processing and data dissemination.



OPTION 3 - ASIC HARDWARE (<150 Mbit/sec)

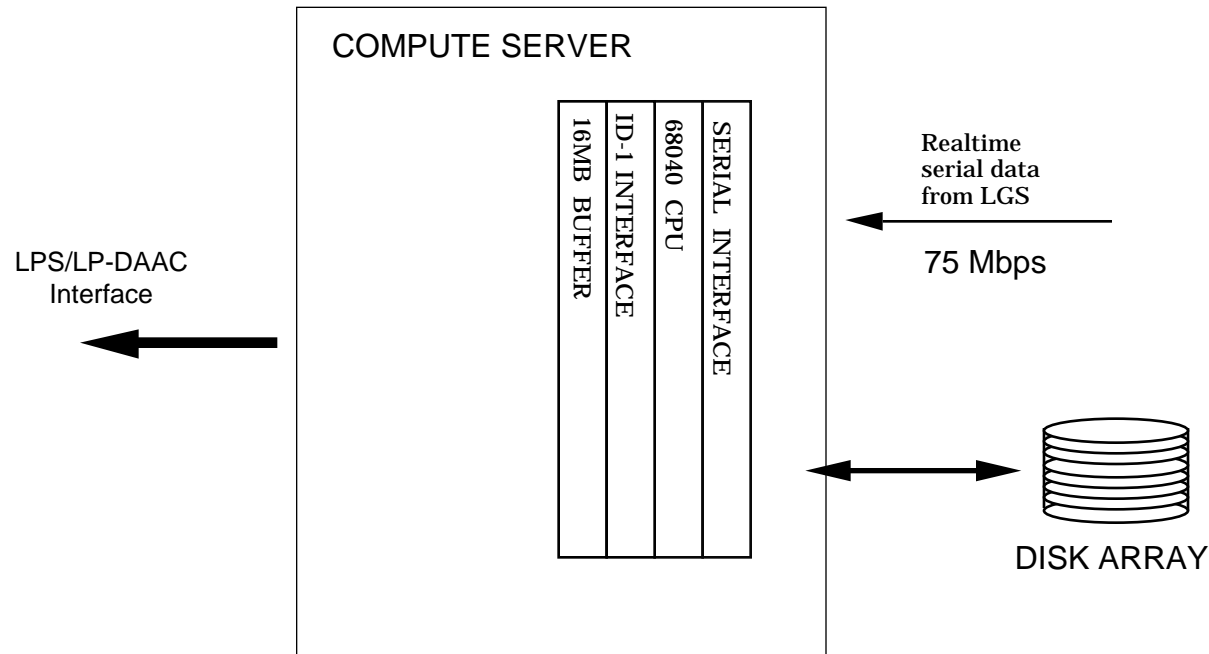


- Utilizes Application Specific Integrated Circuit (ASIC) technology developed by NASA.
- The ASIC hardware performs Frame synchronization and Reed Solomon error correction at 150 megabits per second operation. The external high speed tape drive captures the raw ETM+ wideband for 60 day storage.
- The real-time Landsat 7 ETM+ wideband data (75 Mbits/sec) is processed by the frame sync and Reed Solomon, and BCH hardware during spacecraft contact and transferred to a disk array via a TBD network and a compute server for storage.



Front End Trade Study (cont.)

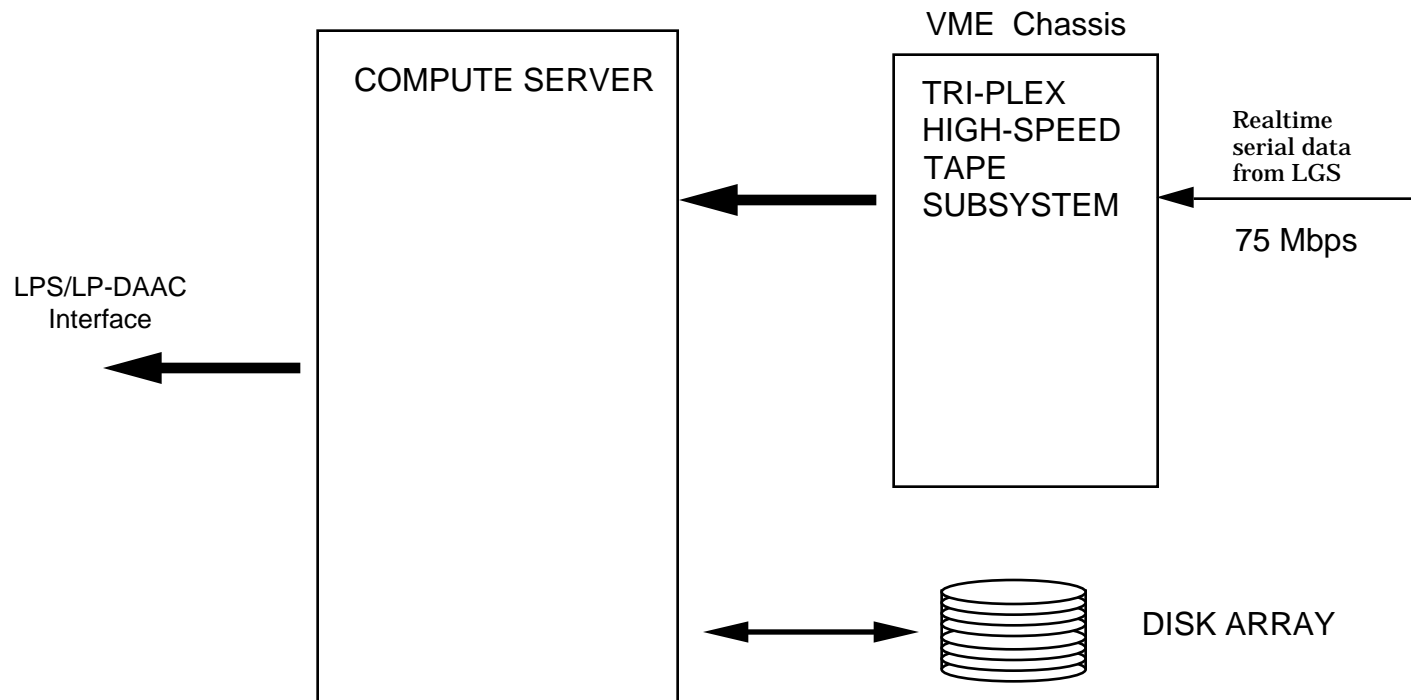
OPTION 4 - MODIFIED HIGH DENSITY TAPE INTERFACE



- Utilizes four VME circuit boards available as COTS hardware from EDAC Systems Inc.
- The board set consists of a Serial Interface board, a Motorola 68040 SBC, an ID-1 Interface Board, and a 16 MByte Memory Card.
- These COTS boards are designed by the manufacturer to provide an interface and control subsystem to a commercially available high-speed, high-density data acquisition tape recorder such as the Sony DIR-1000.
- The received data is transferred to the data capture disk array for subsequent post contact processing and storage.



OPTION 5 - HIGH DENSITY TAPE SUBSYSTEM

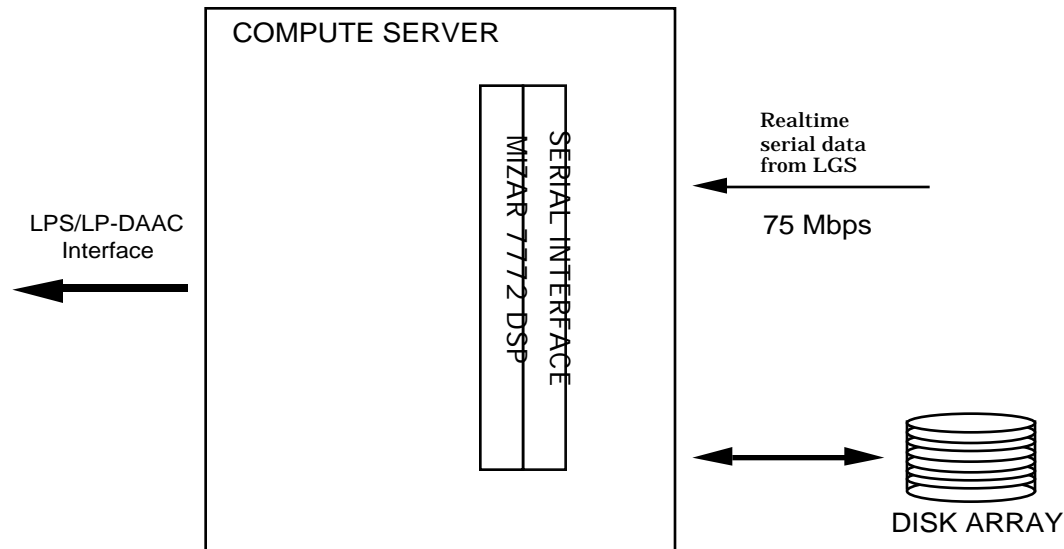


- Utilizes COTS hardware from TRI-PLEX Systems Inc.
- This subsystem is provided in a stand-alone VME chassis which communicates to the compute server via a communication link.
- The real-time data is input directly to the controller and transferred to the data capture disk array for subsequent post contact processing and storage.



Front End Trade Study (cont.)

OPTION 6 - LPS SELECTED ARCHITECTURE



- This option contains two boards mounted in the compute server's VME chassis. A custom serial-to-parallel board converts the real-time data to parallel for transfer to a COTS DSP board from MIZAR Inc. The DSP board provides the necessary buffering and a communication path across the VME.
- The received data is transferred to the data capture disk array, in real time, for subsequent storage, processing, and data dissemination.



Advantages

OPTION 1 - HARDWARE REUSE

- Proven Technology
- Technical staff familiar with design

OPTION 2 - ASIC HARDWARE (< 20 Mbit/sec)

- Faster than Option 1.
- Proven Technology

OPTION 3 - ASIC HARDWARE (<150 Mbit/sec)

- Real-timeCCSDS processing

OPTION 4 - MODIFIED HIGH DENSITY TAPE INTERFACE

OPTION 5 - HIGH DENSITY TAPE SUBSYSTEM

- Commercial off the shelf solution

OPTION 6 - LPS SELECTED ARCHITECTURE

- Easily expanded and duplicated
- Cheapest Hardware Solution
- Lowest Maintenance costs.

Disadvantages

OPTION 1 - HARDWARE REUSE

- Expensive due to ID1 usage
- Necessitates dedicated Custom Hardware
- NRE Costs for BCH

OPTION 2 - ASIC HARDWARE (< 20 Mbit/sec)

- Expensive due to ID1 usage
- Necessitates dedicated Custom Hardware
- NRE Costs for BCH

OPTION 3 - ASIC HARDWARE (<150 Mbit/sec)

- Expensive due to ID1 usage
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OPTION 4 - MODIFIED HIGH DENSITY TAPE INTERFACE

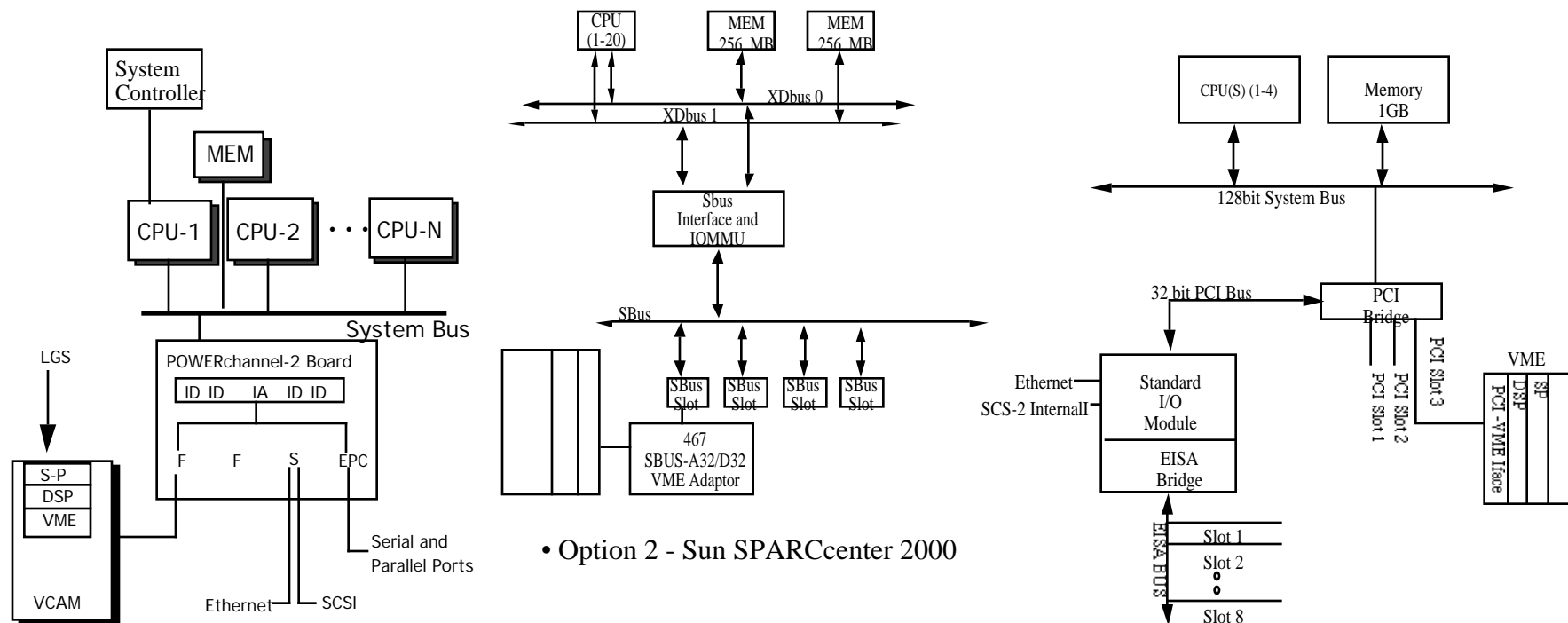
OPTION 5 - HIGH DENSITY TAPE SUBSYSTEM

- Vendors were reluctant to unbundle components
- EDAC controller board must be modified
- The designs are proprietary

OPTION 6 - LPS SELECTED ARCHITECTURE

- CCSDS processing is performed post contact

Selection: Option 6, LPS BASELINE ARCHITECTURE





Advantages

Option 1 SGI Challenge L or XL Servers

- Favorable Prototype results
- Favorable Price/Performance ratio
- Processor expandable to 12 or 36
- EDC familiar

Option 2 - Sun SPARCcenter 2000

- Used in PACOR (staff familiarity)

Option 3- DEC Alpha Server 2100 4/200

- Favorable Prototype results
- Favorable Price/Performance ratio

Disadvantages

Option 1 SGI Challenge L or XL Servers

- Development Staff not familiar w/ SGI

Option 2 - Sun SPARCcenter 2000

- Unfavorable Prototype results
- Unfavorable Price/Performance Ratio

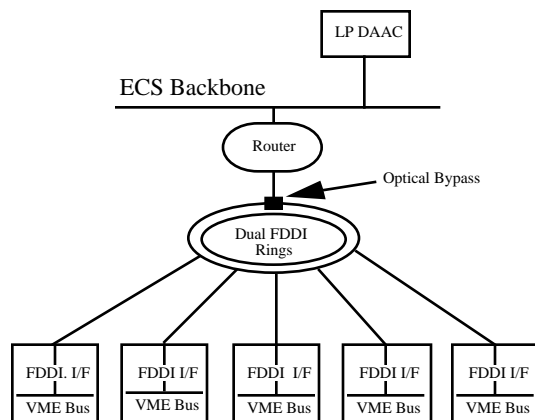
Option 3- DEC Alpha Server 2100 4/200

- Technical information not available
- Processor expandability limited to 4

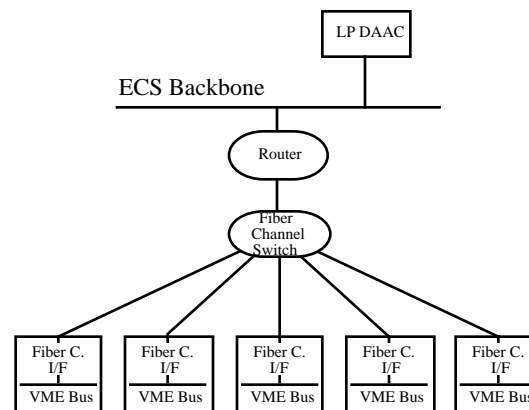
Selection: Option 1, The SGI Challenge L or XL



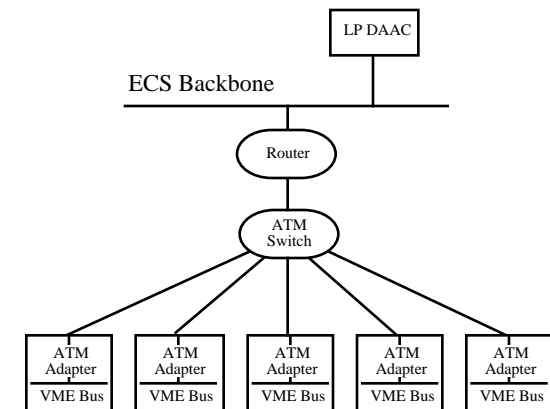
- Network Option 1.- Fiber Distributed Data Interface (FDDI)
- Network Option 2.- Fiber Channel.
- Network Option 3.- Asynchronous Transfer Mode (ATM).



Option 1



Option 2



Option 3



Advantages

Option 1.- Fiber Distributed Data Interface (FDDI)

- Dual Rings offer reliability
- Compatible with EDC
- Transfer rates of 20-100Mbps
- Supported by both SGI and third party vendors

Option 2.- Fiber Channel.

- Third party support available
- 1Gbps w/ simultaneous transmission.

Option 3.- Asynchronous Transfer Mode (ATM).

- Very Fast (155-622 Mbps)

Disadvantages

Option 1.- Fiber Distributed Data Interface (FDDI)

- Only one node can transmit at any one time
- Network can be saturated

Option 2.- Fiber Channel.

- Not used by EDC

Option 3.- Asynchronous Transfer Mode (ATM).

- Not supported by SGI
- No standards available
- Technology just emerging

Selection: Option 1, Fiber Distributed Data Interface (FDDI)

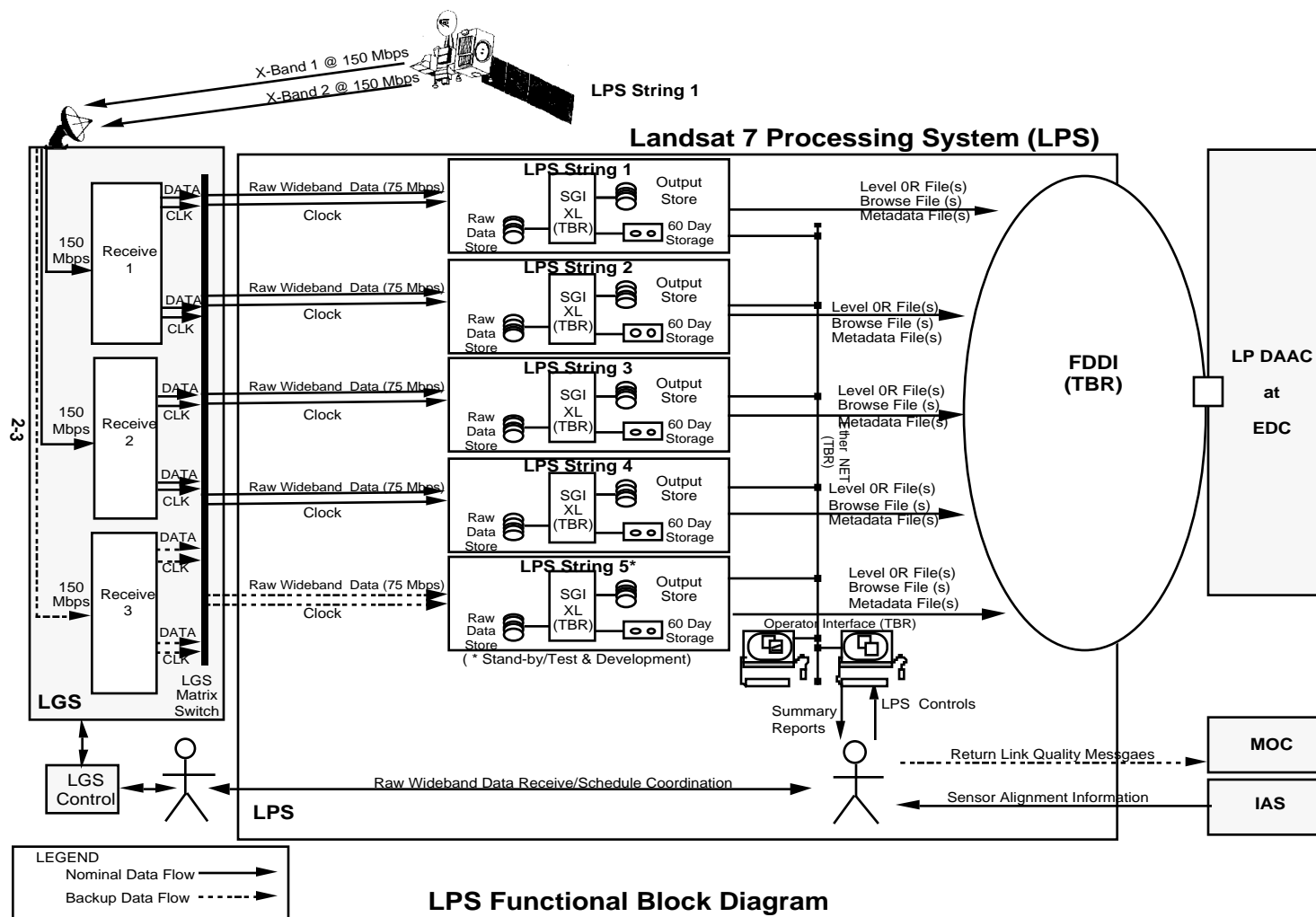


The LPS Architecture

The LPS Architecture

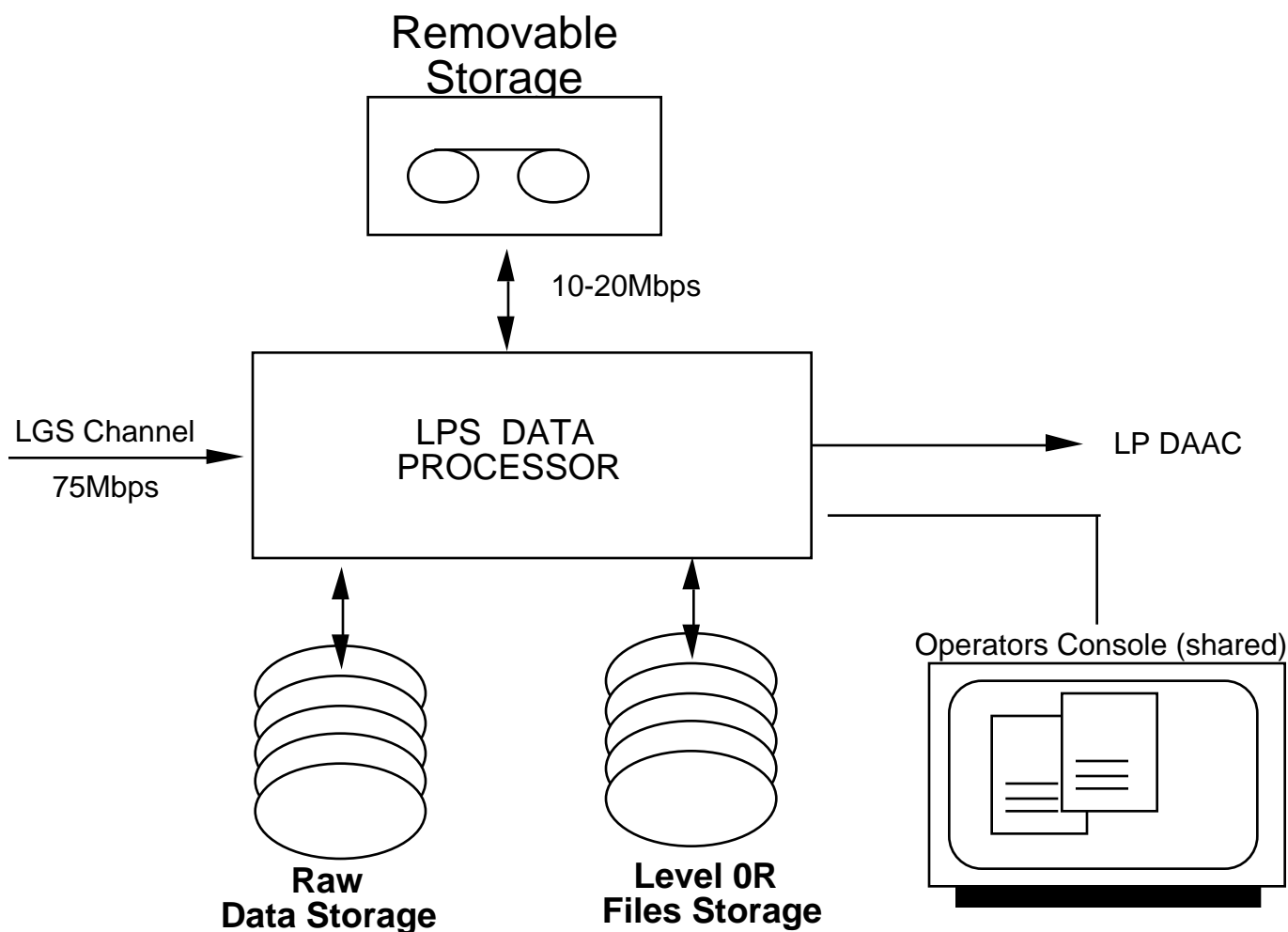
- LPS Functional Block Diagrams
- LPS System Sizing Analysis
- LPS RMA Results
- Prototype results
- Level 0 DFD

The LPS Architecture (cont.)





The LPS Architecture (cont.)



LPS Block Diagram



The LPS Architecture (cont.)

LPS System Sizing Analysis -One LPS String

- Raw Data Storage 19.125GB (per three contacts)
- 60-day Storage Media: 6.4 GB (per contact period)
- Output File Storage: 17.7 GB (per three contacts)
- Output Data Transfer Rate: 10 Mbps
- Processor Size: 806 MIPS
- Processors 6
- Main Memory: 675 MB
- System Bus Load: 95 MBPS



The LPS Architecture (cont.)

LPS RMA Results

- RMA Analysis - Assumptions
 - Total 5 LPS strings; 4 are used in operations
 - SGI Challenge L with embedded VME and COTS and make HW
 - Orbit Period: 99 minutes
 - Contact Period: 14 minutes
 - String switch over Time: 55 minutes
 - RMA Calculated Over 10,000 Hours

- RMA Analysis - (Five Strings)
 - Number of LPS downtimes: 22.85
 - Average Downtime: 20.94 Hours
 - System Availability (Ao): 0.997
 - MTTRes: 55 Minutes

- RMA Analysis - (One String)
 - System Availability (Ao): 0.998
 - MTTRes 165 Minutes

- RMA Analysis - (Four Strings)
 - System Availability (Ao): 0.993
 - MTTRes 165 Minutes



Prototypes Status and Results

- Raw Data Capture
 - **Objective:** Capture raw ETM+ wide band data to disk
 - **Status:** 90% Complete (in progress)
 - **Results:** Currently capturing data at 75Mbps
- CCSDS Processing
 - **Objective:** Perform CCSDS Grade 3 Processing in software (i.e. Frame Sync. Reed Solomon, CRC, and PN decode)
 - **Status:** 80% Complete
 - **Results:** Currently processing simulated data at 23Mbps
- BCH Error Detection and Correction
 - **Objective:** Implement and benchmark BCH decoding and correction algorithms on the data pointer and mission data
 - **Status:** Complete
 - **Results:** Currently processing good data at 15Mbps



Prototypes Status and Results (cont.)

- Band Deinterleave
 - **Objective:** Benchmark the de-interleaving of band data in science data minor frames
 - **Status:** Complete
 - **Results:** Performance: 18Mbps
- ETM+ major Frame Synchronization
 - **Objective:** Process the Major frame using mission data w/o moving the VCDUs in memory, stream line efficiency, and benchmark performance.
 - **Status:** Complete
 - **Results:** Performance: 300+MBps
- Cloud Cover Assessment
 - **Objective:** Benchmark and evaluate the reuse of Cloud Cover algorithms
 - **Status:** Complete
 - **Results:** Subsampling 1 out of 4 pixels and 1 out of 4 lines assesses 1 scene in 20 seconds. Reuse of existing Cloud Cover algorithms not desirable due to inaccurate assessments.



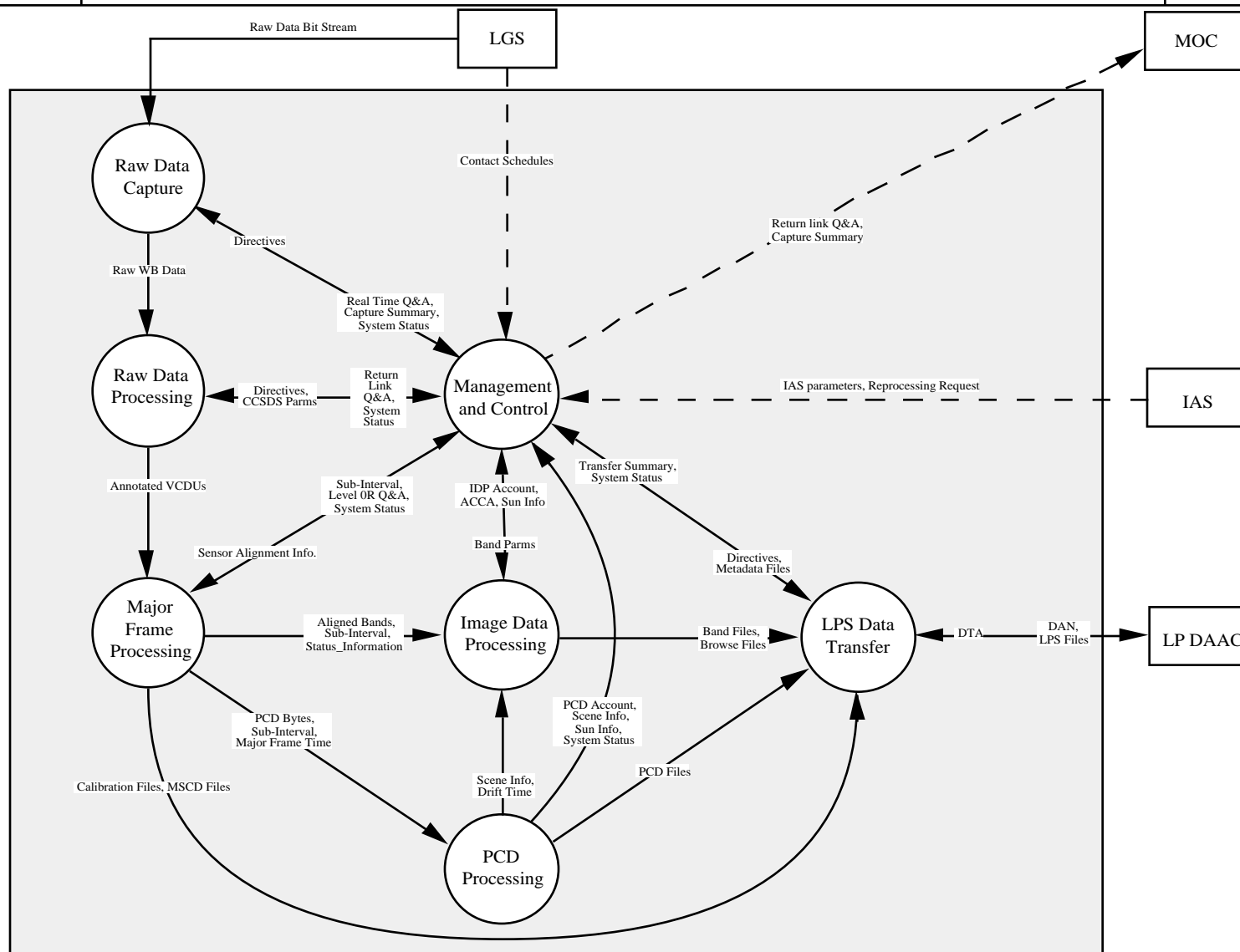
Prototypes Status and Results (cont.)

- Browse Generation
 - **Objective:** Benchmark Wavelet and Subsampling methods of creating browse files such that the results will display in a 1024x1024 display maximize image quality.

- **Status:** Complete

- **Results:**

			Initial	Browse	Time
	Wavelet	Subsampling	File Size	Files Size	(seconds)
	2	2	41MB	.65MB	22
	1	4	41MB	.65MB	14





- Raw Data Capture Subsystem (RDCS)
 - Receive and record raw wideband data from LGS
 - Restage raw wideband data
 - Generate raw data capture summary
- Raw Data Processing Subsystem (RDPS)
 - Perform CCSDS Grade 3 Service
 - Perform BCH Error Detection and Correction
 - Generate and report return link quality and accounting
- Major Frame Processing Subsystem (MFPS)
 - Process ETM+ major frames
 - Extract Payload Correction Data bytes and status information
 - Generate Mirror Scan Correction Data files and Calibration files
 - Determine Subintervals
 - Deinterleave/Reverse bands
 - Align Bands



- Payload Correction Data Processing Subsystem (PCDS)
 - Extract clock drift rate information
 - Extract calibration door activity status
 - Determine scene identification
 - Produce PCD file
 - Produce PCD accounting information
- Image Data Processing Subsystem (IDPS)
 - Generate Browse Files
 - Generate Band Files
 - Produce Automatic Cloud Cover Assessment
 - Produce browse, band and cloud cover accounting information
- Management and Control Subsystem (MACS)
 - Control and monitor LPS devices and processes
 - Provide interface between operator and LPS
 - Generate LPS metadata file



- LPS Data Transfer Subsystem (LDTS)
 - Coordinate LPS file transfer to the LP DAAC
 - Provide network and communication support
 - Support LPS file transmission to the LP DAAC
 - Manage LPS output data store
 - Provide transfer summary information



Operational Scenarios

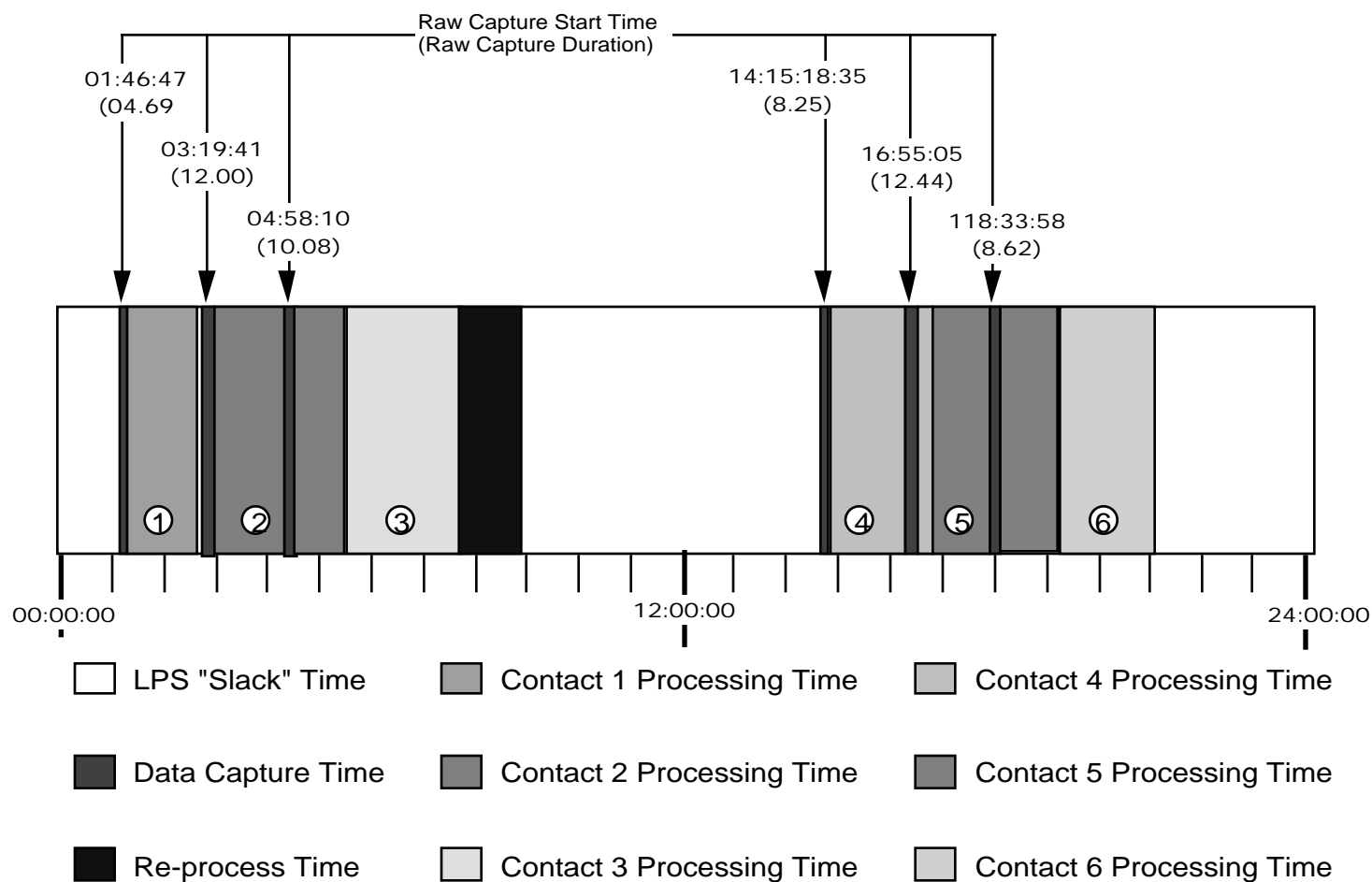
Operational Scenarios

- LPS Setup
- Receive Data From LGS
- Process Data to Level 0R
- Transfer Files to LP DAAC
- System Maintenance, Training, and Testing
- Contingency Operations
- SIT Action Item: Data “Catch-Up”



Operational Scenarios (cont.)

LPS Operational Cycle - 24 Hours





LPS Receive

- Sensor alignment parameters from IAS
- Contact schedules from LGS

LPS Setup (per string)

- Configure LPS strings to LGS output channels
- Configure LPS strings to LP DAAC communication interfaces
- Startup LPS; bring up user interface
- Enter/update LPS parameters
- Set LPS thresholds
- Set up system monitoring
- Receive and process test data set



Operational Scenarios (cont.)

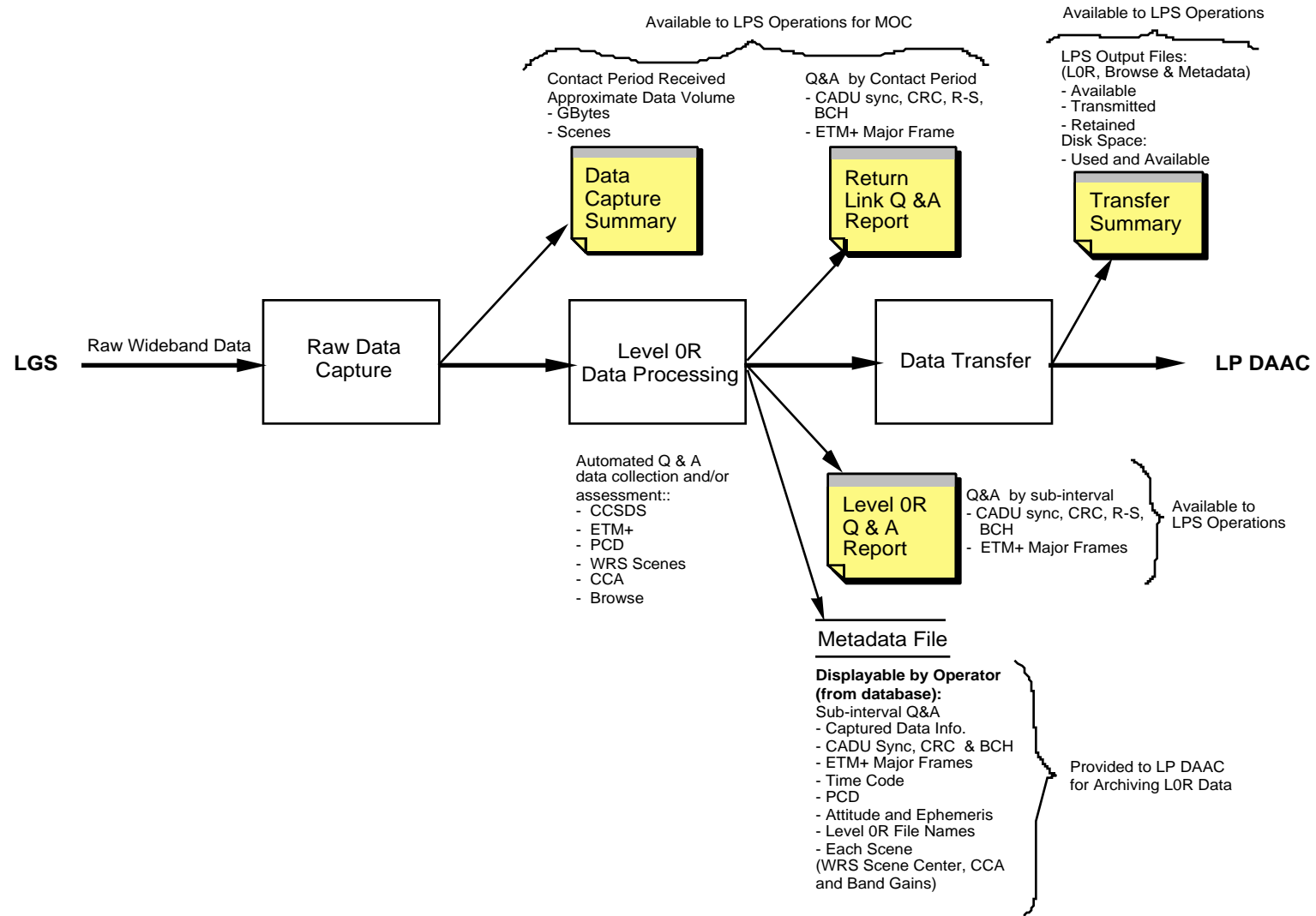
LPS Receive Data From LGS (per string)

- Review contact schedule for data capture times
- Enable data capture to disk
- Verify Acquisition of Signal with LGS operator
- Monitor data receipt process
- Verify Loss of Signal with LGS operator
- Disable data capture to disk
- Print and review Data Receipt Summary Report
- Provide MOC with Data Receipt Summary
- Mount tape on drive
- Start copy to tape
- Stop copy to tape
- Label and move tape to 60-day storage



Operational Scenarios (cont.)

LPS Data Quality and Accounting Overview





Operational Scenarios (cont.)

Process Data to Level 0R (per string)

- Start processing for selected contact
- Monitor data processing function
- Print and review Return Link Quality & Accounting Report
- Print and review Level 0R Quality & Accounting Reports
- Verify data are stored for LP DAAC retrieval



Operational Scenarios (cont.)

Transfer Files to LP DAAC (per string)

- Monitor interface with LP DAAC
- Verify Data Availability Notice (DAN) sent to LP DAAC
- Verify successful transfer of files
- Print and review Data Transfer Summary Report
- Monitor deletion of successfully transferred files



Operational Scenarios (cont.)

Reprocess LPS Data

- Operator receives reprocessing request from IAS
- Schedule data reprocessing time
- Verify requested data is available in 60-day storage
- Schedule data reprocessing time
- Physically locate and mount tapes on drives (each string)
- Restage data to be processed (each string)
- Proceed with “Process data to Level 0R” and “Transfer files to LP DAAC “ procedures
- Return tapes to physical storage



System Maintenance, Training, and Testing

- A system scheduled for maintenance can be:
 - rotated out of real-time operations
 - accessed during slack time opportunities
- The spare string can be used for training in real time
- Testing of a newly upgraded/modified system can be performed in real time, parallel to an operational system for absolute verification



Contingency Operations

- LGS-to-LPS interface problems
 - prior to a contact
 - during data receipt
- LPS-to-LP DAAC interface problems
 - prior to data transfer
 - during data transfer operations
 - LPS output storage capacity
- Hardware failures
 - tape drive
 - data storage disks
- LPS string problems
 - data receipt/store
 - data processing
 - data transfer
 - file deletion



Agenda

- Introduction
- System Design

- **Software Specification**

Approach
Software Requirement Specification
Software Sizing Estimates

- Conclusion